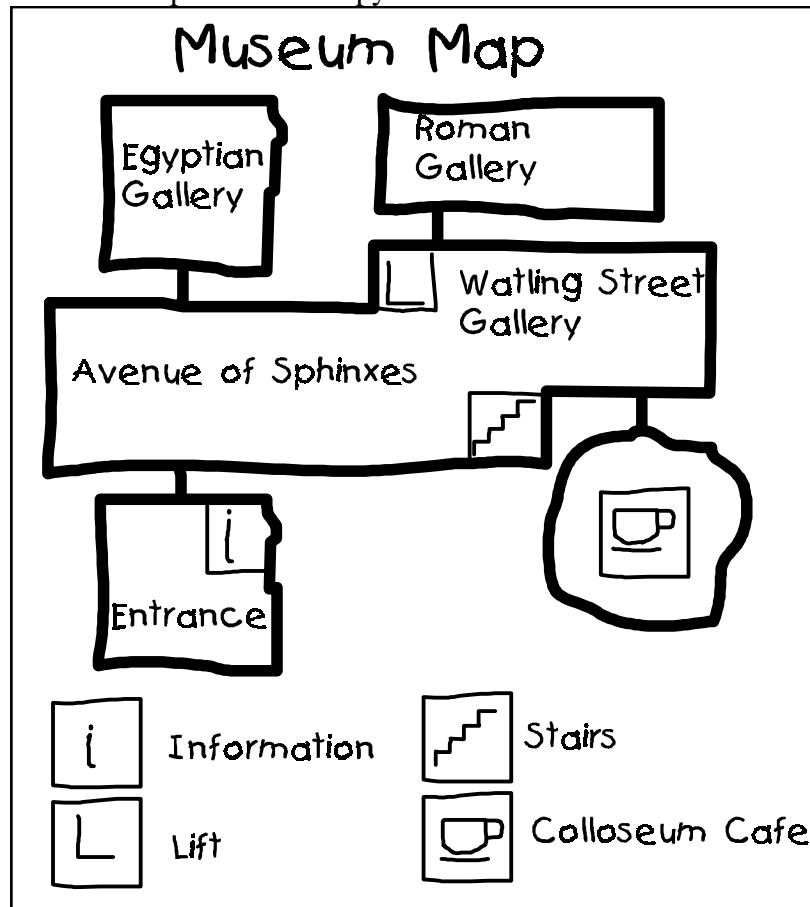SCENARIO

Bob Graham is the curator of The Museum of Ancient Civilisations. Through the use of computers Bob hopes to improve the administration and marketing of the museum.

A plan of the museum will be needed in the new visitor guide. Bob has asked you to complete this task.

PLAN TASK

Bob has sketched an outline of the ground floor plan ready for you to draw using the graphics facilities of your computer.

Following the instructions below create a plan of the museum. Save your work with the filename PLAN and print a hard copy.

- Line thickness should be as indicated on the sketch
- Title 'Museum Map' - use upper/lower case & emphasise appropriately
- All text must be sans-serif
- 'Entrance' area and 'Egyptian Gallery' must be square
- 'Roman Gallery' must be rectangular
- Cafeteria must be circular
- Legend/key icons must be square and contain the appropriate symbol
- Where necessary all labels should be within shapes

MUSEUM OF ANCIENT CIVILISATION - PLAN MARK SCHEME

Lines/shapes - 9 marks

Appropriate line thickness (1)
Entrance & Egypt Gallery - square (2)
Cafeteria - circle (1)
Roman Gallery - rectangle (1)
Legend/key icons square with symbol (4)

                         9

Text - 5 marks

Title - upper/lower case and emphasised in some way (2)
All text must be sans-serif (2)
All labels within shapes (1)

                         5

Accuracy - 1 mark

All labels spelt correctly (-1 for any error)

                         1

TOTAL MARKS   **15**

MUSEUM OF ANCIENT CIVILISATION – EXAMPLE PLAN

Museum Map

Egyptian
Gallery

Roman
Gallery

L Watling Street
Gallery

Avenue of Sphinxes

i

Entrance

i Information   Stairs

L Lift   Colloseum Cafe